Sereum: Protecting Existing Smart Contracts Against Re-Entrancy Attacks

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Open-Minded

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NEC

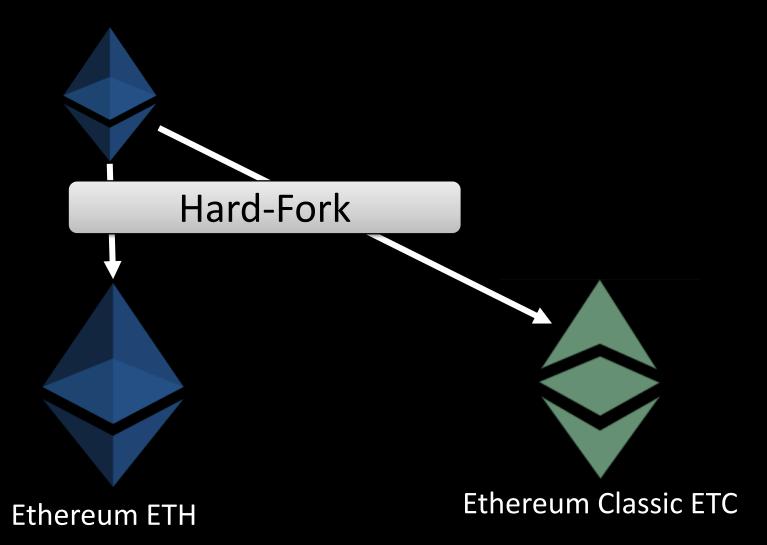
26th Network and Distributed System Security Symposium (NDSS19)

The DAO Hack 17 June 2016

3.6 Million Ether Stolen

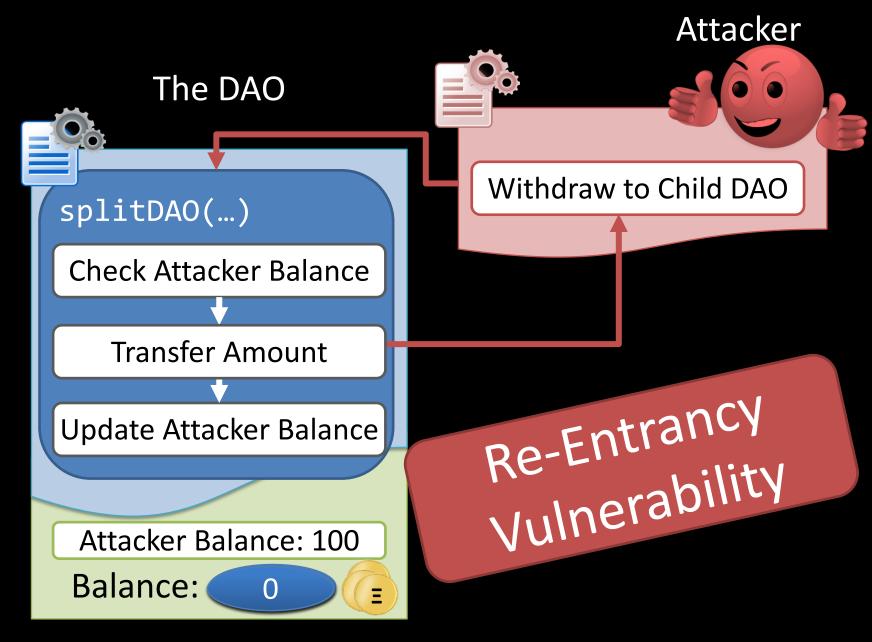
worth \$50 Million 5% of all available Ether

The DAO Aftermath



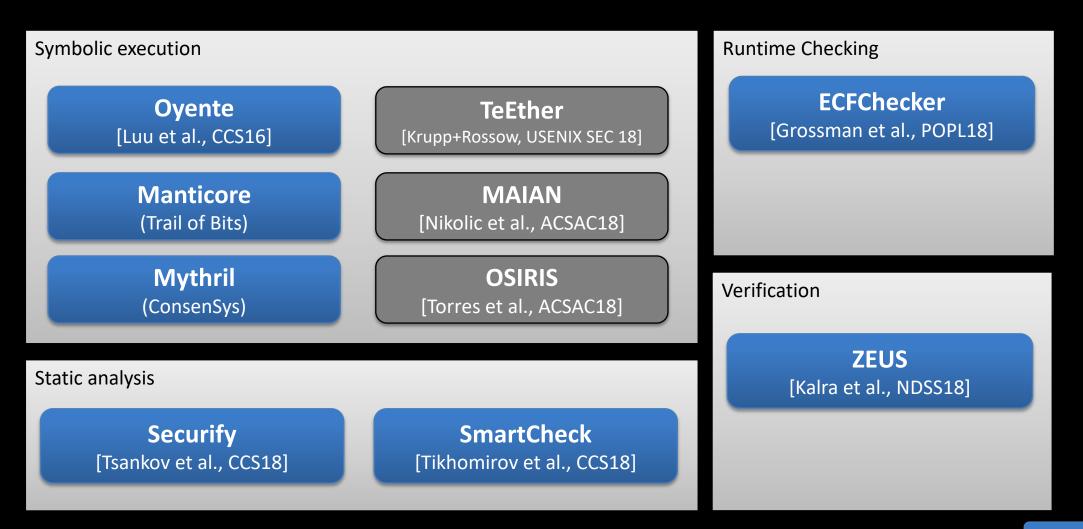
The DAO Attack



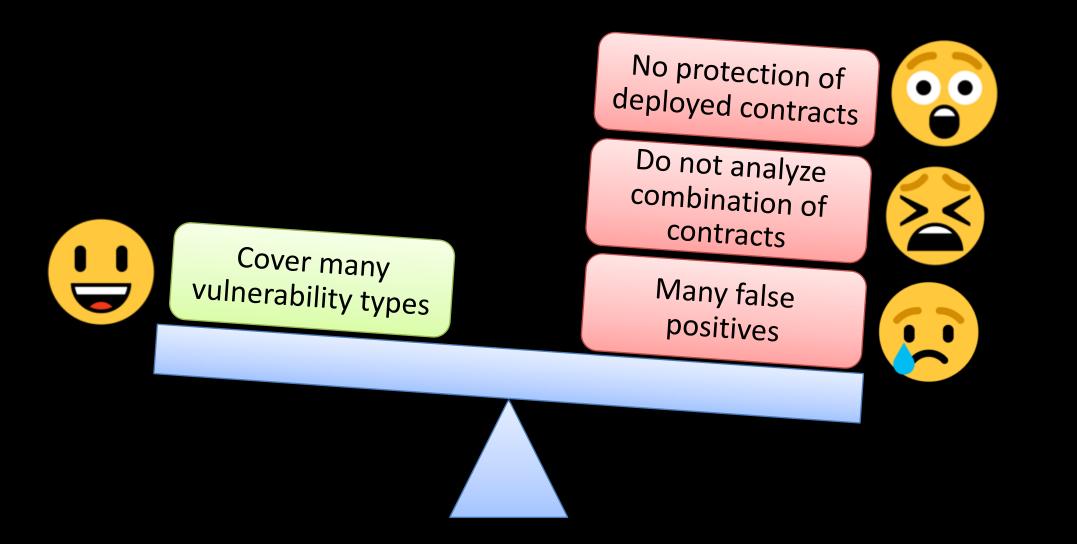


Can we automatically detect re-entrancy vulnerabilities?

Prior Research on Bug Finding and Exploitation in Smart Contracts



Current Bug Finding Tools



Our Research Questions:

Do existing tools cover all re-entrancy bugs? Can we protect deployed contracts?



Our Contributions

Overlooked re-entrancy attack patterns

Sereum – Hardened Ethereum Client

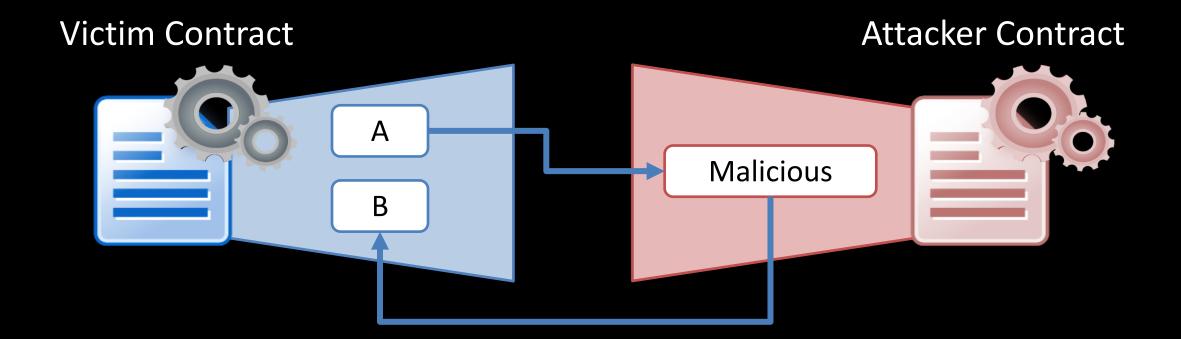
Taint tracking engine for EVM bytecode

Runtime detection of re-entrancy attacks

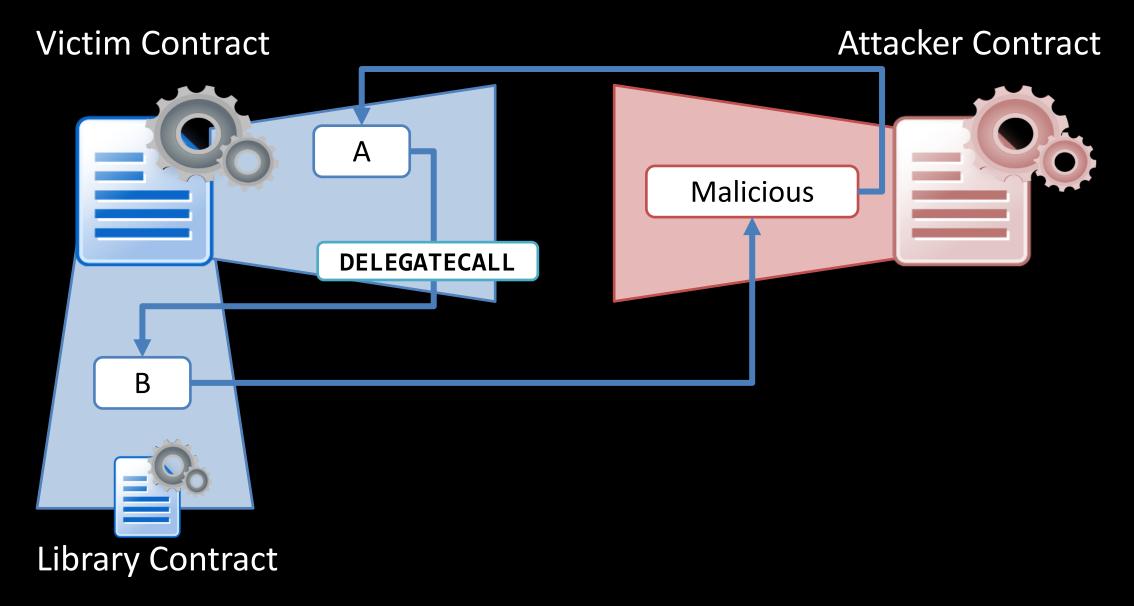
Investigation of root causes for false positives

Overlooked re-entrancy problems

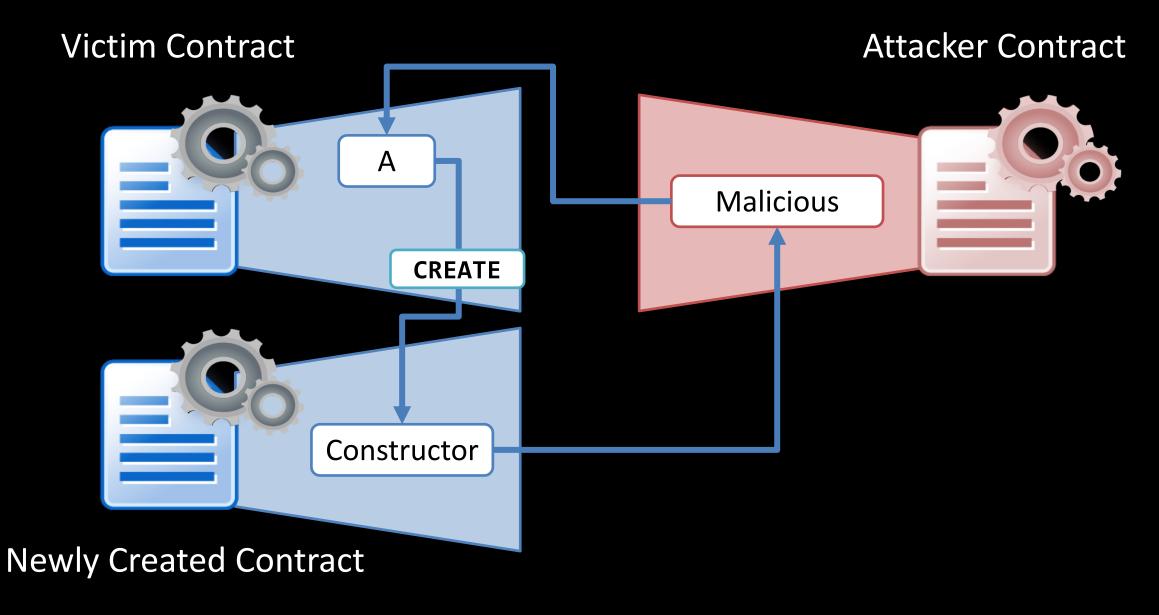
Attack 1: Cross-Function Re-Entrancy



Attack 2: Delegated Re-Entrancy



Attack 3: Create-Based Re-Entrancy



Overview on Re-Entrancy Detection

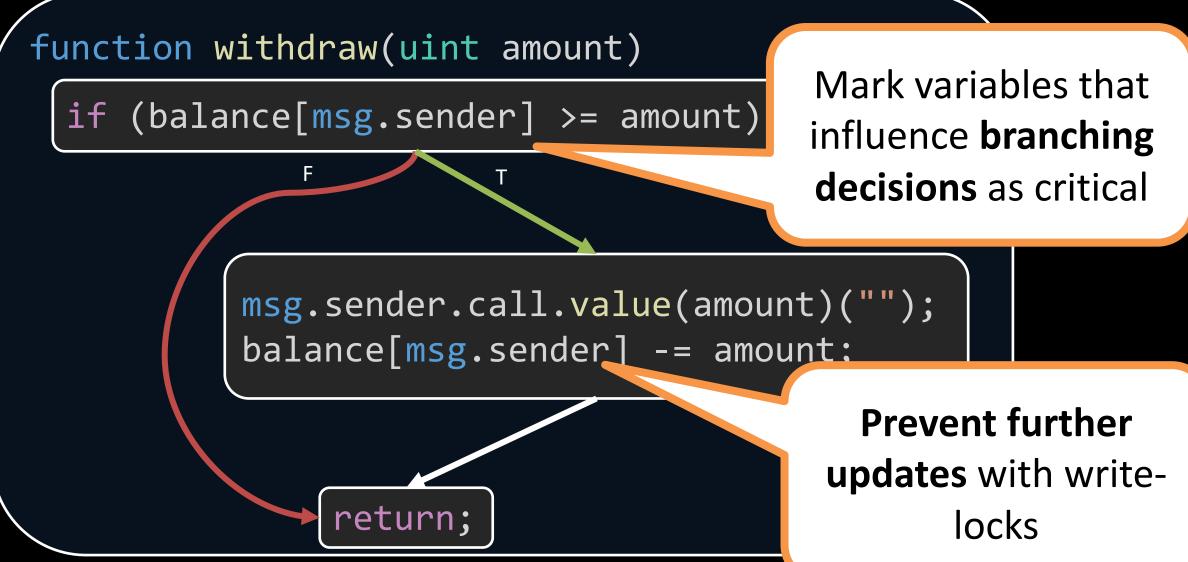
Tool	Same- Function	Cross- Function	Delegated	Create-based
Oyente [Luu et al., CCS16]				
Securify [Tsankov et al., CCS18]	*	*		
ECFChecker [Grossman et al., POPL18]	\checkmark	\checkmark		
Manticore (Trail of Bits)				
Mythril (ConsenSys)	*	*		
Sereum			\checkmark	

Main Observation

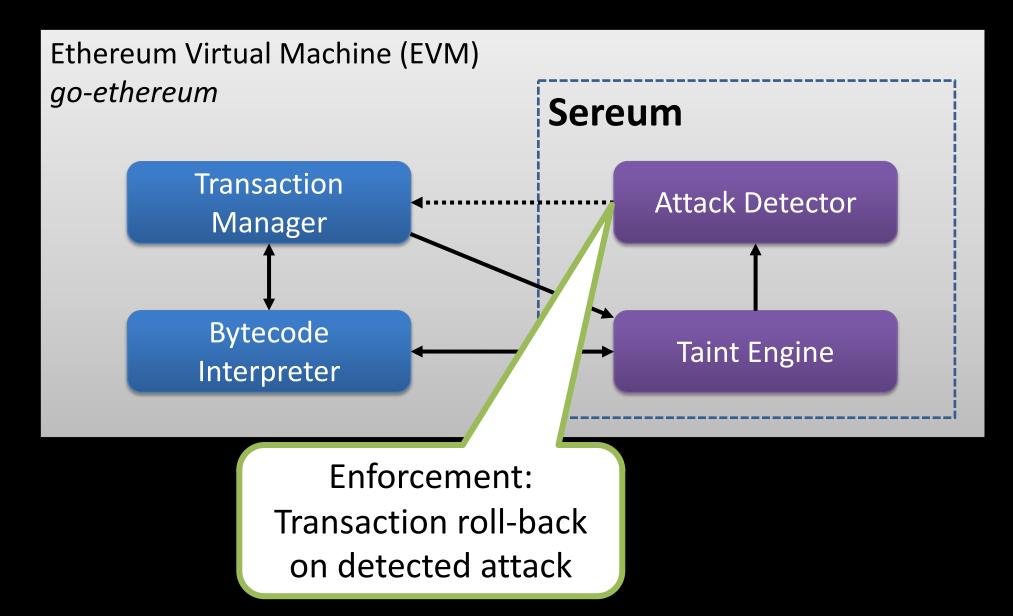
Typically re-entrancy attacks exploit inconsistent state

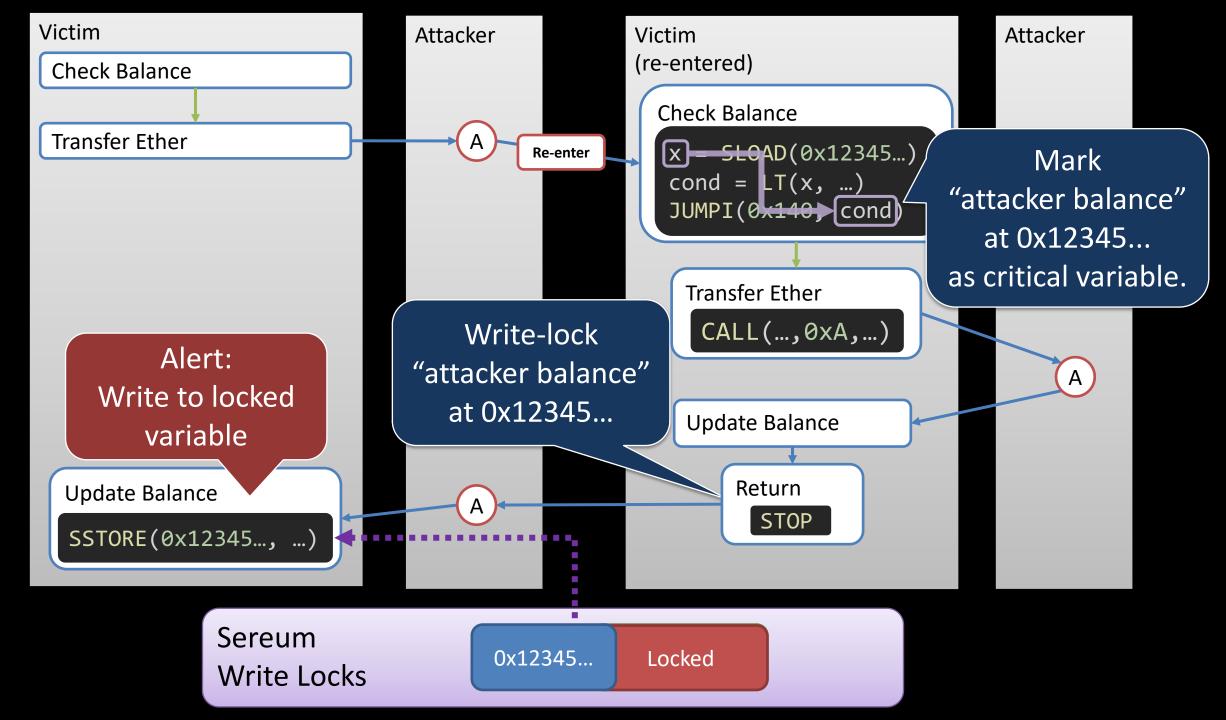
at the time the vulnerable contract decides whether to take a branch

Sereum Approach



Sereum Architecture





Evaluation Results

New Finding: **Evaluation on first** The curios case of 4.5 Million Ethereum blocks **DSEthToken** Successful detection ~50k flagged **Developers hacked their** transactions of The DAO incident own contract ~2k true attack transactions FP rate: Manual reverse-7 days before The DAO 0.06% incident engineering and analysis of flagged 14 distinct contracts transactions result in false positive

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Questions?

github.com/uni-due-syssec/eth-reentrancy-attack-patterns



Backup Slides

Sereum Performance

- Benchmark: Execute 50 Blocks in Batch (10 000 repetitions)
 - Sereum mean 2494.5 ms (σ = 174.8 ms)
 - Geth mean 2277.0 ms (σ = 146.7 ms)
 - Mean overhead: 9.6 %
 - Average memory consumption: geth 9252MB, Sereum 9767MB
- Timings on newer blocks (around block ~6 700 000)
 - Average 5 sec to process block with Sereum (about 150 TX)
 - New block every ~15 sec
 - Sereum can keep up with network!

Evaluation of Sereum

- 1. We verified that Sereum successfully detects the new attack patterns
- 2. Evaluation on the Ethereum blockchain
 - We re-executed all blocks up until block number 4 500 000 (77 987 922 transactions)
 - We detected attacks related to "the DAO"
 - Sereum flagged 49 080 transactions as re-entrancy attacks
- 3. We manually reverse-engineered and analyzed detected contracts/attacks
 - We identified 2 337 true attack transactions
 - Sereum has an overall false positive rate as low as 0.06%
 - We identified 5 major classes of root-causes of false positives (see details in the paper)

False Positive Causes

- I. Lack of field-sensitivity on the EVM level
 - Small types packed densely into one storage address
- II. Storage Deallocation
 - Deallocation: overwrite with zero
- III. Constructor Callbacks
 - Instead of passing data as argument, retrieved
- IV. Tight Contract Coupling
 - Contract execution passes between two or more contracts
- V. Manual Re-Entrancy Locking
 - Manual locking is identical to malicious re-entrancy pattern

Sereum Usage

- Detection mode
 - Developer continuously runs Sereum
 - Re-play all public Ethereum transactions, looking for attacks
 - Developer reacts to attacks

- Enforcement mode
 - Integrate Sereum into all Ethereum clients
 - For example: private blockchain based on Ethereum

References

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